

S4YE Spark Session # 5:
Moving up the skills ladder: Making advanced digital skills
more accessible

2023 INNOVATION EXCHANGE & PARTNER SUMMIT

*From Algorithms to Opportunities:
Harnessing Innovation for Youth Employment*

November 7-8, 2023



S4YE SOLUTIONS
FOR YOUTH
EMPLOYMENT



S4YE Spark Session # 5: Moving up the skills ladder: Making advanced digital skills more accessible

Lessons from a global digital readiness program on AI

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Intel

Intel® AI For Youth



**Differentiating Youth,
Developing Countries Example,
Private Sector Role in the
Future of Youth Employment**

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Objective: Empower Youth on AI Tech & Social Skills, in an Inclusive Way



Teena Sahu developed “Happiness Guru” in high school to predict mental depression

Deep understanding of AI

Demystify AI and equip youth with the skillset and mindset required for AI readiness.

Access and use of AI toolsets

Democratize access to AI tools with Intel technologies and train youth to use them skillfully.

Create solutions with AI

Meaningful social impact solutions as evidence of achievement.

Learning Module Summary: Instructor Led, Hi-Tech + Hi-Touch

Demystify (12 hours)

| | | |
|--------------------|---|--|
| Exploring AI (12h) | 1 | What is AI (2h) How does AI work? |
| | 2 | AI Domains & Other Technologies (4h) |
| | 3 | AI & the society (2h) AI for SDGs |
| | 4 | Introduction to AI Project Cycle & AI Ethics I (2h) |
| | 5 | What can we do with AI? (2h) Project Presentation |

Inspire (30 hours)

| | | |
|-------------------------|----|---|
| Playing with Data (30h) | 6 | Introduction to AI Project Cycle & AI Ethics II (2h) |
| | 7 | Maths for AI – I (2h) Statistics & Probability |
| | 8 | Basics of Data Literacy (2h) |
| | 9 | Acquiring Data (2h) |
| | 10 | Data Ethics & Mitigating Bias (2h) |
| | 11 | Processing & Interpreting Data (4h) |
| | 12 | Experiment with AI (8h) Intel OpenBot |
| | 13 | Project (8h) Interactive Data Dashboard & Presentation |

Acquire (50 hours)

| | | |
|-----------------------|----|--|
| AI Models (12h) | 14 | Intro to Modeling in AI (4h) |
| | 15 | Evaluating AI Models (6h) |
| | 16 | Ethical Frameworks for AI (2h) |
| NC – SD (10h) | 17 | No-Code AI tools for Statistical Data (2h) |
| | 18 | Statistical Data (8h): Use Case Walkthrough |
| NC – CV (10h) | 19 | No-Code AI tools for Computer Vision (2h) |
| | 20 | Computer Vision (8h) Use Case Walkthrough |
| NC – NLP (10h) | 21 | No-Code AI tools for Natural Language Processing (2h) |
| | 22 | Natural Language Processing (8h) Use Case Walkthrough |
| Project Building (8h) | 23 | Project (8h) Creation of No-Code Project & Presentation |

Experience (52 hours)

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|---------------------------------|----|---|
| AI Programming (20h) | 24 | Python for AI – I (4h) Foundations & Intro to Jupyter Notebook |
| | 25 | Intro to Intel DevCloud (2h) |
| | 26 | Math for AI – II (4h) Matrices & Vectors |
| | 27 | Python for AI – II (4h) Basic Data Operations |
| | 28 | Intro to Intel Python and Python Libraries (6h) Common Libraries for AI & ML |
| Operational AI (12h) | 29 | Common ML & DL Techniques (8h) Neural Networks, Learning Algorithms, Data Modeling |
| | 30 | AI Project Scoping (2h) Choose a Domain – Statistical Data, Natural Language Processing & Computer Vision |
| | 31 | Introduction to AI Training & AI Inferencing (4h) |
| AI Inferencing – OpenVINO (20h) | 32 | Hands-on with OpenVINO (2h) Preparing for applying OpenVINO toolkit |
| | 33 | Model Optimization (4h) Creating Intermediate Representation Files |
| | 34 | Walkthrough of Use Case (4h) |
| | 35 | Project (8h) Creation of OpenVINO Project & Presentation |

Empower (70 hours)

| | | |
|-------------------------------------|----|--|
| Statistical Data & IOT (16h) | 36 | Statistical Data Processing & Visualization (4h) Numeric Variables, Data import, Box Plot |
| | 37 | IOT Fundamentals & Development tools (4h) IOT Devices & Applications |
| | 38 | AI for Statistical Data (2h) Supervised Learning & Classification Algorithms |
| | 39 | Statistical Data (6h) Use-Case Walkthrough |
| Computer Vision (14h) | 40 | Computer Vision Fundamentals (2h) Pixels, Kernels, Image Processing and Manipulation |
| | 41 | Data Exploration & Modeling in CV (6h) Masking, Thresholding & Hands-on with OpenCV |
| | 42 | Computer Vision (6h) Use-Case Walkthrough |
| Natural Language Processing (14h) | 43 | NLP Data Processing (2h) Bag of Words, TF-IDF |
| | 44 | NLP Algorithms & Applications (6h) Language Recognition Model, Sentiment Analysis |
| | 45 | Natural Language Processing (6h) Use-Case Walkthrough |
| Project Creation & Deployment (26h) | 46 | Project Design, Build & Presentation (8h) |
| | 47 | Introduction to AI Deployment Tool (2h) Streamlit |
| | 48 | AI Prototype (6h) Web-Deployment through Tools |
| | 49 | AI Project Audit (2h) Post-deployment Risk Mitigation, Bias Checklists |
| | 50 | Project (8h) Local Deployment of AI Project & Presentation |

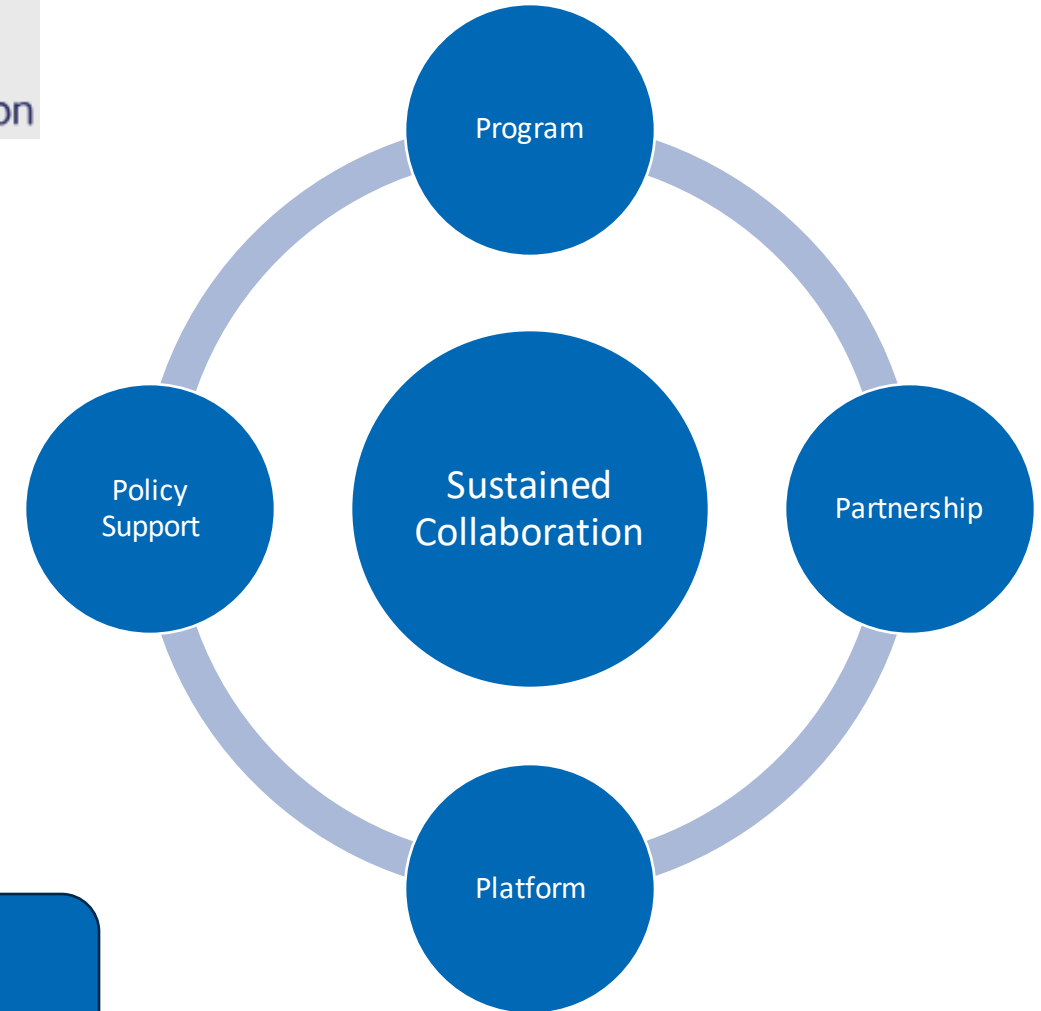
Intel provides Content and Training to Partner Trainers. And helps map to local curriculum

Albania Example of Collaboration Model With World Bank



Michael Granoff (Chairman AADF), Ms. Evis Kushi (Minister of Education and Sports), Mr. Erion Veliaj (Mayor of Tirana).

- ✓ World Bank funding to Albania for digitalization of education— \$ 65M
- ✓ 200 High-end computer / AI Labs
- ✓ Intel AI for Youth – an integral part of the government program
- ✓ Intel provides content & training to AADF
- ✓ Impact Showcase – JA Platforms
- ✓ Technology Infrastructure advise



Other developing countries scale examples across the world :

India, China, Bangladesh, Poland, Moldova, South Africa, Mexico, Ghana, Thailand, Malaysia, Indonesia, Costa Rica, Brazil, etc.

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Developing advanced digital skills with low-cost resources

Suzanne Hickey

Global Skills to Succeed Technology Lead, Accenture
UK



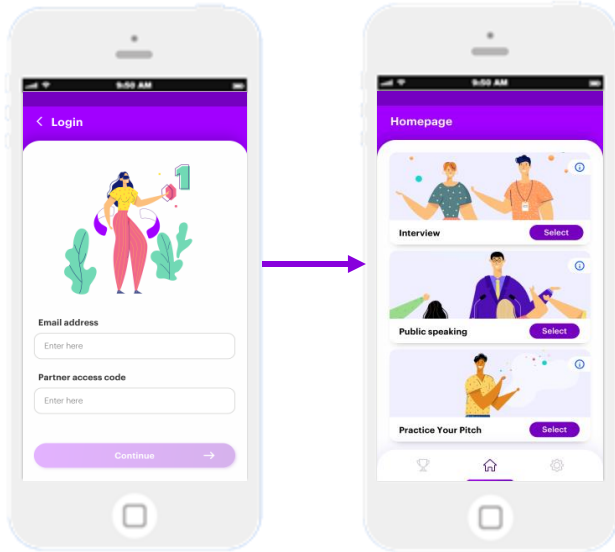
ACCENTURE SOCIAL INNOVATION

SUZANNE HICKEY, NOVEMBER 8TH 2023

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accenture

VIRTUAL SKILL-UP IS A COST-EFFECTIVE SMARTPHONE APP THAT LEVERAGES VR TO CREATE AN IMMERSIVE LEARNING ENVIRONMENT

App is downloadable from
Apple App Store / Google Play Store



Languages available:



English



Portuguese

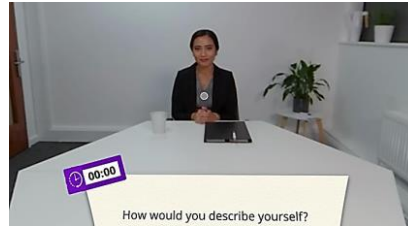


Spanish



App Demo

- How to navigate (VR/360°)
- How module & scoring work



Interview

- Verbal Questions
- Text-based Questions



Public Speaking

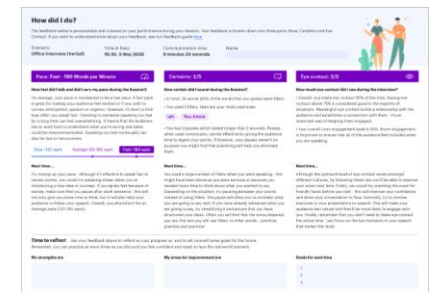
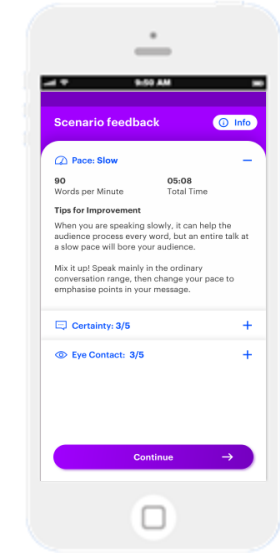
- Auditorium
- Classroom



Pitching

- Entrepreneurial Pitch
- Elevator Pitch

Gamified Live Scoring & Completion Feedback incl. Feedback Card



ACCENTURE BRAZIL'S SOCIAL INNOVATION CENTER IS A PHYSICAL LOCATION TO PROMOTE KNOWLEDGE & COLLABORATION IN THE COMMUNITIES OF RECIFE



Through technology, the center promotes **experiences and collaborative activities** that help develop soft skills, understanding of basic technology terms, knowledge about emerging technologies, applicability of tools in the job market and the opportunity for direct contact with technologies for practical use.



CHAT GPT HAS WOKEN UP THE WORLD TO THE TRANSFORMATION POTENTIAL OF ARTIFICIAL INTELLIGENCE, SPARKING A WAVE OF CREATIVITY RARELY SEEN BEFORE



- “.....Generative AI will impact tasks, not occupations. Some of those tasks will be automated, some will be transformed through AI assistance, and some will be unaffected.
- We can also expect a large number of new tasks for people to perform, such as ensuring the accurate and responsible use of generative AI systems.”
- “Easy-to-consume generative AI applications like ChatGPT, DALL-E, Stable Diffusion and others are rapidly democratizing the technology in business and society”
- *Accenture Report, “AI for Everyone”, March 2023*